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and

Majesty Graphics

presents the

DARKCHYLDE

Preview Special

Featuring Pencils By

Randy Queen

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THE RETURN OF
ARIEL CHYLDE

she's back...
DARKCHYLDE
THE LEGACY
SUMMER '98

THE DARKCHYLDE INTERVIEW:
UP CLOSE WITH RANDY QUEEN
INTERVIEW BY RAY S. PERRY

Q: Let's start with the obvious - what can we expect from this new Darkchylde series and why will we have to wait so long for it?

RQ: (laughs) I'm slow! Haven't we been over this already?

Q: I appreciate your honesty...

RQ: Good!

Q: Now what can we expect?

RQ: Well, it'll be myself, Jason Gorder and Jimmy Yu, all doing what we do. Aesthetically, expect a lot of detail, crisp inks and lush, moody colors; which I hope has become our trademark. On a story level it's going to be real interesting. It begins two months after the end of issue #5 with Salem High's graduation ceremony, which Ariel won't be taking part in. We'll learn a little bit about how the events in the first story had an affect on Perry - but of course Ariel will be our focus.

Q: She must feel pretty alienated...

RQ: Yeah, she's very much at a sort of "what now?" point in her life. Just very, very estranged. Things can happen in a relatively short period of time which have this ripple effect that will continue to have ramifications for the rest of your life. It's funny, but that's life. And we've all been there - you have this picture of how things are going to be - and you sort of chart that course, whether it's what your plans will be after high school, after you graduate from a college, whatever. And then once you get there, and it's over, you're sort of "okay, now I have to find something else to do with

myself." Ariel is very much in that place. But a direction is chosen for her by some outside forces who seem to know quite a bit about her. It's a very dark direction, I might add.

Q: Can you elaborate further without giving too much away?

RQ: No! (laughs)

Q: Okay...

RQ: I'm kidding. Here's the short-hand version. some old favorites will be returning, which, if you've seen the preview art you've already seen one of them. There will be a carnival involved, the really old creepy kind, and a great new villain - a child-serial killer who taunts Ariel with clues to her origin. Ariel will go on an epic, cross-country journey to find this killer and along the way discovers more than she wants to about herself and has to ask herself some hard questions about the type of person she's becoming. And, if it's possible, her nightmares will become more violent and intense which will result in Ariel developing new manifestations of her powers, things we haven't seen yet.

Q: Interesting.

RQ: It's not just "the continuing adventures of..." This is a richer, multi-textured, and more ambitious revisitation of the original Darkchylde concept, which is the contrast between Ariel Chylde and what she wants versus the nightmare creatures she's able to become and what they want, and the impact of it all on her life. You'll be able to see her growth as she's put through her paces... once again.

Q: Okay, I'm sold! I guess all we can do now is play the waiting game...

RQ: That's right.